A Appuild

Allesley Primary School

Curriculum Planner: Year 1

Autumn Term Context for Learning - All about me and Coventry

	Science	Computing	Design Technology	Histor V	Geography	Art and Design	Music	Physical Education	PSHE & C	Religious Education
First 2 weeks- all about me!			22222	Events form their life	Enquiry area- my home features around it Map	Make your mark	Kapow - Pulse and rhythm (All about me)	Fundamental Movement Skills Games - Throwing and catching	Scarf - Me & My Relationships	
Autumn 1	Transition – begin to look at the seasons	Internet safety Kapow - Computing		Use appropriate vocabulary Recount events and changes in my own lifetime.	Human features - local area. Recognise difference between		Kapow - Pulse and rhythm (All about me)	Fundamental Movement Skills Games - Throwing and	Scarf - Me & My Relationships	Transition Who is a Christian and
of autumn based activiti es		systems and networks: Using a computer ('Getting started')			city, town and countryside Use maps and birds eye view to recognise features of school and local area			catching		what do they believe?
Autumn 2 Week of winter based activiti es	Seasonal changes	Kapow - Programming 1: Algorithms unplugged	Kapow -Exploring sliders and movement (4 x lessons) Kapow - Food: Fruit and vegetables (4 lessons)	Significant events, people and places relating to Allesley /Coventry	Walk to the wedge/ park to draw physical and human features in groups of 15.		Musical Vocabulary	Fundamental Movement Skills Games - Travelling and passing	Scarf - Keeping Myself Safe	As above plus Diwali
Spring Te	erm Context	for Learning	 -Turrets and	Towers (Why	were castles	l built and who l	lived in them?)		
Spring 1 Castle theme week	Everyday Materials (Seasons)	Kapow - Programming 2: Bee-Bot Travel round a map of Warwick castle	Kapow – Structures: constructing a windmill	Significant individuals Living at Warwick Castle	Use Directional language Use world map, atlases and globes to identify UK and its countries - Uk countries and their castles		Kapow - timbre and rhythmic patterns (Fairytales)	Dance Games - Net/wall	Scarf - Valuing Difference	What makes some places sacred?
Spring Spring theme	Animals including humans	Kapow - Skills showcase: Rocket to the moon		Understand how to sequence events and artefacts.		Kapow - Sculpture and 3D Paper play (x 5 lessons) - Create spring		Gym Games - Using space	Scarf - Rights and Responsibilities	As above

Summer	Term Conte	×t for Learning	g - Roll Up,	Roll Up (Wh	ere do circus'	setting descripti on travel to whe	en visiting the	United Kingdo	m?	
Summer 1	Seasonal changes	Kapow - Creating media: Digital imagery	Kapow: Textiles (replace puppet plan with Circus Bunting - possible whole day)	Significant individuals – Starley / Sir Frank Whittle and motor industry	Devise a simple map Use a simple compass	Colour splash Plan for open writing task- write post card or poem ect about beach	Kapow - Pitch and Tempo (Superheros)	Dance Games - (Striking and fielding)	Scarf - Being My Best	How & why do we celebrate special and sacred times
Summer 2	Plants (link with DT)	Kapow – Data handling: Introduction to data		Use appropriate vocabulary Recount events and changes in my own lifetime.	Identify the 7 continents and 5 oceans and the poles All year - recognise seasonal weather changes - link to Equator and Poles	Painting: Colour Splash		Gym Fundamental Movement Skills (Athletics based)	Scarf - Growing and changing	What does it mean to belong to a faith community?